

## Contact

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## Software Proficiencies

Adobe Photoshop

Dreams PS5

Adobe Medium VR

3DCoat

Blender

# Ridell Apellanes

Concept Artist & Illustrator

Los Angeles Metropolitan Area

## Experience

### Self-employed

Freelance Concept Artist/Illustrator

January 2018 - Present (3 years 7 months)

Greater Los Angeles Area

Creating concepts and illustrations with a specific focus on environment design and world-building with 2D, 3D, and VR techniques.

### Titmouse Inc.

Background Designer

June 2021 - Present

Los Angeles, California, United States

Background Designer on Critical Role: Vox Machina

### Brainstorm School

Administrative Assistant

June 2020 - Present

Burbank, California, United States

Various duties ranging from scheduling, community management, customer service, and moderating classes and workshops specialized towards concept art/visual development.

### Little Orbit

Environment Concept Artist

April 2021 - July 2021 (4 months)

Environment design and worldbuilding for an unannounced game.

### Paizo Inc.

Illustrator

December 2020 - March 2021 (4 months)

Spot and Landscape Illustrations for Pathfinder and Starfinder Books

## Education

### Brainstorm School

Entertainment Design, Visual Development · (2018 - 2022)

### Concept Design Academy - Architecture for World Building

Entertainment Design · (September 2020 - December 2020)

### Armand Serrano's Visual Development Mentorship

Visual Development · (May 2020 - July 2020)