



TIM HOLST

TECHNICAL ARTIST

CONTACT INFORMATION

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ABOUT ME

My name is Tim Holst and I love games. I'm a Technical artist looking for an internship.

I love creative problem solving, shaders and tools. Aside from that, I'm an outgoing person who thinks communication is key.

I got a background in industrial work and architecture that after many twist and turns have led me to the game industry that creates the things I love.

WORK EXPERIENCE

OFFICE WORK

Freelancing 2018-2020
Architecture and Visualization
To get the opportunity to use and develop the skills I acquired during my education I turned to freelancing. I made architectural drawings, visualizations of architectures and products, marketing and accounting.

Office and management 2019-2020
Norje Åkeri AB, Sölvesborg
To keep my economy together, I took a management job at a smaller transport company. Work tasks included accounting, booking transports and handling employees.

Assistant teacher 2016-2017
Malmö University, Malmö
During my education at Malmö University I got the opportunity to work as a teacher assistant in digital software. The work tasks included holding lectures, tutor and grade.

INDUSTRIAL WORK

Forkliftdriver 2013-2018
Stora Enso, Nymölla
This has been my recurring job for the summer over these years. The work tasks included truck driving and loading of areas onto trucks. I also had a job as a forklift driver in Malmö for a while during the time I was freelancing.

Landscaper 2013-2014
Small Company, Sydney
During my time in Australia I worked a couple of months as a landscaper, for a company in Linsfield, Sidney. I also worked for a motel in Cairns and was responsible for the maintenance.

Scaffold worker 2012-2013
Rasmus Ställningsservice, Sölvesborg
As a part time job on the weekends and over the summer I worked for a local scaffolding company. Work tasks included building and deconstruction different kind of scaffolding.

PASSION & HOBBY

GAMING

TRAVEL

FRIENDS

3D-ART

EDUCATION

TGA

The Game Assembly, Malmö 2020-Present
To get the chance to deep dive into subjects I find interesting and develop my skills I went to the TGAs Technical Artist program. Here I improved my skills a lot and got the chance to specialize in technical environmental art and further improve my communication skills.

AVK

Malmö University, Malmö 2014-2017
AVK - architecture, visualization and communication. This education gave me the freedom to focus on what I found interesting, visualization and how to use it to empower what you want to communicate.

TECHNICAL PROGRAM

Furulundskolan, Sölvesborg 2010-2013
For High school, I went with their technical program with a technical specification, which meant more focus on math, material science and physics.



SOFTWARE PROFICIENCY

	UNREAL ENGINE 4		PHOTOSHOP
	BLENDER		PYTHON
	MAYA		SUBSTANCE DESIGNER
	3DS-MAX		V-RAY
	WORLD MACHINE		AUTOCAD



Language

SWEDISH	
ENGLISH	
JAPANESE	