

# Peter Burroughs

## Environment/Concept Art

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### Freelance Clients

Axis Studios  
Eastedge Studios  
Morph Media

### Experience

Environment/Concept Artist  
Freelance | February 2018-Present

Conference Associate  
Game Developers Conference | January 2019-Present

Art Lead  
Great Lakes Reality Labs | May 2017-February 2018

Concept Artist  
GEL Lab | August 2013-May 2017

- *Dream Racer, 2016*
- *Tahir's Playbook, 2016*
- *Saving Draggy, 2014-2016*
- *Kerem B'Yavneh, 2014-2015*
- *Saving With Piggy, 2014-2015*
- *We've Got Issues, 2013-2014*
- *Sparks of Eternity, 2013-2014*

Extra Life Community Organizer  
Michigan State University | August 2015-February 2016

TEDx Speaker  
Michigan State University | February 2016

- *Creating New Worlds: A Journey Through Video Game Design*

### Education

Digital Art Graduate Non-Degree  
Bowling Green State University  
2019-2021

Bachelor of Arts: Media and Information  
Michigan State University  
2013-2017