

# Yigit Koroglu

## Illustrator / Concept Artist

Address : Istanbul /TURKEY

E-mail : [yigitkoroglu@gmail.com](mailto:yigitkoroglu@gmail.com)

Portfolio : <https://yigitkoroglu.com/>

Instagram: [@yigit\\_koroglu](https://www.instagram.com/yigit_koroglu)

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### Skills:

Creating illustrations and concept art digitally, using Photoshop at expert level  
Proficient with traditional tools ( pencils, ink, markers ) while designing  
Proficient with SketchUp for modeling detailed 3D mechanical concepts

### Work Experience:

#### Companies :

##### ***Wizards of the Coast (2018 - )***

Created several illustrations for "Magic : The Gathering"

##### ***Titmouse Inc. (2018 - )***

Created character paints for "Tigtone" Season 1 and 2 , all episodes.

##### ***Portal Books Publishing (2017-)***

Created several book covers

##### ***Giant Space Monster (2017)***

Created several illustrations for the cinematics of the game "Immortal Darkness"

##### ***Bushiroad (2016-2017)***

Created illustrations for the card game "Dragoborne".

##### ***GameSamba (2015)***

Created character illustration for "Star Trek Alien Domain".

##### ***Paizo Inc. (2014 – 2017)***

Created interior illustrations and character designs for "Occult Bestiary" & "Pathfinder Adventure Path (85, 88, 89, 92, 96,115)".

##### ***Margeret Weis Productions (2014)***

Created interior illustrations for "Firefly" RPG.

##### ***Magic Pixel Games (2013 – 2014)***

Created illustrations for the mobile game "Outcast Odyssey".

##### ***The Begun of Tigtone (Short animation - 2014)***

Created concept art and illustrations for the short film.

##### ***Volta (2013)***

Created illustrations for Volta's client NGMOCO for their mobile game "Transformers Legends".  
Created illustrations for Volta's client Klab Games for their game mobile game "Lord of the Dragons".

##### ***Fantasy Flight Games (2013)***

Created illustrations for "Lord of the Rings Card Game" (The Morgul Vale).  
Created illustrations for "Star Wars Card Game" (The Search For Skywalker, A Dark Time).

##### ***Applibot (2012 – 2013)***

Created illustrations for "Legend of the Cryptids" mobile game.

##### ***SpiralDirect (2010 – 2012)***

Created illustrations to be printed on various apparels.

##### ***Realm (2012)***

Created concept art for the short film The Underwater Realm.

## **Individual Clients :**

### ***Onur Dovucu (2015-2016)***

Created several interior illustrations and book covers for his novel (unreleased)

### ***Scott Deschaine (2015)***

Created illustration for the documentary Not Alone: The Life Above

Created illustration for the short film Draculaw

### ***Oganalp Canatan (2013-2016)***

Created illustrations for 3 book covers and 2 album covers.

### ***Widow the Sea (2013)***

Created an illustration for their album Aphelion.

### ***Hibernal (2013)***

Created cover illustration for their album Replacements

## **Books and Magazines :**

*Exposé 8, Exposé 9, Exposé 12 (Excellence Award in "Robots" category, Digital Art Masters, Sci-Fi Art Now!, Exotique 6, Photoshop Magazine, Digital Arts Turkey, Imagine FX Issues 59, 62, 65, 144 (Artist of the Month) , 2D Artist Issue 41, 57*

## **Education :**

Mimar Sinan Fine Arts University , Interior Design ( Bachelor's Degree )

2002 – 2006