



# Jimena Rodríguez Barceló

## 3D Modeler

[www.jimenarb.com](http://www.jimenarb.com)  
[jimenarbart@gmail.com](mailto:jimenarbart@gmail.com)

---

### Software Proficiency

#### Advanced

- Autodesk 3ds Max
- Adobe Photoshop
- Nvidia Mental Ray

#### Intermediate

- Pixologic Zbrush
- Substance Painter
- Autodesk Maya
- Solid Angle Arnold
- Presagis Creator

---

### Skills

- High poly modeling of organic and hard surfaces.
- Texturing using procedural textures and bitmap on unwrapped objects.
- Lighting.
- Team collaboration.

---

### Language

- English - Fluent
- Spanish - Fluent

---

### Education

#### The Art Institute of Dallas

*Bachelor of Fine Arts in Media Arts & Animation*

June 2018      GPA: 3.9

#### University of North Texas

*Computer Science*

Fall 2013 – Fall 2014

#### Richland College

*Associate in Arts*

May 2012

---

### Work

#### RSi Visual Systems

*Visual Database Developer*

July 2018 – Present

- 3D model airports and assets while following various aviation regulations.
- Create textures and apply them to the content.

#### Dallas County Community College

Richland Collegiate High School

*Department Assistant III*

March 2014 – July 2018

- Part-time work at the attendance office auditing data.
- Managed front desk, answering inquiries in person and over the phone.
- Interpreter/translator in meetings.

