

About Me

Hello,

I'm an **Italian** 3D Artist, interested in **Game Development** and **Feature Animation**. I am actually a Graphic Designer, but for various reasons I am looking to transition into a 3D job as Generalist, focus on Concept and Modelling. In particular, I have an interest in 3D Art in general and I'm fresh from recent studies in this sector, here in Italy (**BigRock | Institute of Magic Technologies**). I am enthusiastic, eager to learn and extremely hard working. I believe that my previous work and life experience gives me a better understanding of this industry, and I have also developed excellent communication and relationship skills that enable me to be confident dealing with people of multiple cultures.

If you would like any more information or to discuss this further, please do not hesitate to contact me. (Linkedin,Email,Skype)

Skills : Concept Art, Character/Creature Design, Modelling, Texturing, Compositing, Graphic Design, illustration.

Personal

Name : Federico Vavala'

Nationality : Italian

Languages : Italian, English

Education

2017 - **Masters Degree** - BigRock Institute of Magic Technologies - Roncade, Italy

2011 - **Bachelors Degree** - Academy of Fine Arts - Catanzaro, Italy

Work

2018 to 2019 – Modeller

Jellyfish Pictures Ltd, 66/68 Margaret Street, London W1W 8SR

2014 (present) – 3D Artist / Generalist

Neoludica: Game Art Gallery Milan, Italy

2011 to 2014 - Freelance Graphic Designer

Software in use

Zbrush, Maya, Modo, 3D Coat, MudBox, Substance Painter, Arnold, RenderMan, Marmoset Toolbag, Unreal Engine, After Effect, Photoshop, Illustrator, Indesign.

Productions / Feature Animation

Movie - How to Train Your Dragon : Homecoming

Year - 2019

Role – Props Modeller

Company - Jellyfish Pictures, DreamWorks

Movie - Il Bacio / The Kiss
Year - 2017
Role - Modeler, Texture Artist
Company - BigRock Institute of Magic Technologies

Info - <http://www.bigrock.it/corsi/mastercg/il-bacio/>
To Watch - <https://vimeo.com/231706379>

Exhibition of Art

2018- LA MENTE E' IN GIOCO E SIMPOSIO DELLA NEOLUDICA – Daverio, Italy -
Neoludica Game Art Gallery - Art Exhibition
2017- Assassin's Creed Art Exhibition Lucca, Italy - Ubisoft - Art Exhibition
2016 - MILAN GAMES WEEK Milan, Italy - Neoludica Game Art Gallery - MGWart Art
Exhibition
2015 - New Game Designer 2015 Milan, Italy - Neoludica Game Art Gallery - Art Exhibition
2014 - Assassin's Creed Art Exhibition Lucca, Italy - Ubisoft - Art Exhibition

[Full list and details are available on link below](#)

Publications

2017 – Lucca C&G – Artbook 2017 – Quote and Picture – pag. 102 – 103
2014 – Lucca C&G – Artbook 2014 – Quote and Picture – pag. 126 – 127

[Full list and details are available on link below](#)

Online Profiles & Contacts

Portfolio
<http://ricoinstudio.com/>

Facebook
[/federico.vavala.3](#)

Linkedin
[/in/federico-vavala-3562767b](#)

Instagram
[@ricoinstudio](#)

Vimeo
<https://vimeo.com/user71369200>

Reference

On request (recruiters only)

Best regards,
Federico Vavala'
3D Artisan - Graphic Designer
IT-UK