

Peter Burroughs

Texture/Concept Art

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Freelance Clients

Eastedge Studios
Deliberative Entertainment
Reality Interactive

Experience

Texture/Concept Artist
Freelance | March 2018-Present

Art Lead
Great Lakes Reality Labs | May 2017-February 2018

Concept Artist
GEL Lab | August 2013-May 2017

- *Dream Racer, 2016*
- *Tahir's Playbook, 2016*
- *Saving Draggy, 2014-2016*
- *Kerem B'Yavneh, 2014-2015*
- *Saving With Piggy, 2014-2015*
- *We've Got Issues, 2013-2014*
- *Sparks of Eternity, 2013-2014*

GDC Conference Associate
Game Developers Conference | March 2018

Extra Life Community Organizer
Michigan State University | February 2016-2017

TEDx Speaker
Michigan State University | February 2016

- *Creating New Worlds: A Journey Through Video Game Design*

Education

Bachelor of Arts: Media and Information
Michigan State University
2013-2017