

# ERIK NYKVIST

## Concept artist and Illustrator

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### PROFILE

As a concept artist and illustrator in the entertainment industry I am passionate about world building, learning, and designing art that functions within the scope available for the project.

### EXPERIENCE

- **Freelance concept artist at Brokendoll 2019**  
Unannounced project.
- **Freelance concept artist and illustrator at Lillasyster 2019**  
Gametrailer for Paradox Stellaris Relics.
- **Freelance concept artist at Littlebig 2019**  
Unannounced project.
- **Concept art intern at Milford 2017-2018**  
Worked for various projects.
- **3d artist intern at Rigidsoft**  
Lifeless

### TECNICAL EXPERSTISE

- Maya
- Photoshop

### SKILLS

- Concept art
- Illustration
- Environment art
- Keyframe art
- Visual development
- Mattepainting

### EDUCATION

- **Futuregames Stockholm, Sweden 2017 - 2018**  
Higher vocational education focused on 2d art for the entertainment industry.
- **Playgroundsquad Falun, Sweden 2013 - 2015**  
Higher vocational education focused on 3d art for the gaming industry.