

Junn Bryan Trongcoso

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3D Artist • Illustrator • Animator

EXPERIENCE

Freelance Artist

2009 - Present

bryantrongcoso.art | Toronto, ON

- Consult with clients to establish the overall look, graphic elements and content of communications materials in order to meet their needs.
- Prepare sketches, layouts and graphic elements of the subjects to be rendered using traditional tools, multimedia software and image processing, layout and design software
- Commissions for traditional and digital art with subjects ranging from portraits, still life, caricatures and landscapes
- Digital photo retouching, color correction and photo restoration; designing cellphone themes, backgrounds, icons and various personalization options

Junior Stereo Depth Artist

2017

Legend 3D/VR/VFX | Toronto, ON

- Assisted in setting up scenes to be converted into 3D Stereo for theatrical release
- Utilized proprietary Legend 3D software for conversion while several animation techniques and principles helped streamline the process
- Utilized Mocha
- Worked primarily on Spider-Man: Homecoming (2017) and Alpha (2018) with peripheral projects as deadlines demanded

New Media Technician & Graphic Artist

2012 - 2016

Precision Transfer Technologies | Toronto, ON

- New Media Authoring for Blu-Ray, DVDs, online and mobile devices comprised of menu design, timeline editing, and embedding closed captioning
- Label design for broadcast media as well as home media such as DVDs, Blu-ray, HDCAM tapes, and CDs
- Designed an update for the company website to improve the user interface and provide up to date information
- Flexible job role that included customer relations, delivery dispatch, audio transcription, and caption timing

EDUCATION

Seneca College of Applied Arts and Technology | Ontario College Advanced Diploma in Animation

2009

- *Founding Member* "Animate Your World!" Art Yearbook

SKILLS & SOFTWARE PROFICIENCY

Autodesk Maya, Pixologic ZBrush, Mocha, Adobe Creative Cloud Suite (Photoshop, Illustrator, Premiere & After Effects)

Expertise in 3D modeling and rigging, texturing and lighting, 2D and 3D animation, life drawing and sketching, painting and illustration, Stereo 3D depth conversion, motion tracking and layout

VOLUNTEER WORK

Newcomer Professional Artists Program

2018

Toronto Employment and Social Services | Toronto, ON

- Supported participants primarily composed of fine artists in creating online portfolios
- Presented on experiences as a commercial artist, further education options, as well as alternative income avenues for artists such as Patreon