

CURRICULUM VITAE – Maurizio Barabani

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Portfolio:	https://guruqugnola.artstation.com/projects		
Linkedin:	http://www.linkedin.com/in/mauriziobarabani		
Nationality:	Italian	Date of Birth:	04/12/1977
WORK EXPERIENCE			
Date:	02/2019 – Present		
Position held:	3D Graphic Artist		
activities:	Vehicle and props		
Employer:	2K Czech - hangar13games.com		
Sector:	Videogames		
Date:	08/2018 – 02/2019		
Position held:	Freelancer Concept Artist		
activities:	Design production for new toys. Design sketching, modeling, rendering.		
Employer:	Clementoni spa - www.clementoni.com/it/		
Sector:	Toys		
Date:	27/11/2017 – 16/03/2018		
Position held:	3D Environment Artist		
activities:	Model and texturing of Piazza Navona for a series of TV commercials		
Employer:	Frame By Frame – www.frame.it		
Sector:	VFX		
Date:	03/01/2016 – 31/10/2016		
Position held:	Technical designer		
activities:	Responsible of the packaging design from concept to final production print		
Employer:	Graficonsul Group – www.graficonsul.com		
Sector:	POS Communication and Packaging		
Date:	23/09/2014 – 22/12/2015		
Position held:	3D modeler, Industrial Designer		
activities:	Design and development of digital models and prototypes		
Employer:	Eumakers – www.eumakers.com		
Sector:	3D Printing		
Date:	25/11/2013 – 07/01/2014		
Position held:	Vehicle Artist		
activities:	Design and texturing of the Patrol Ship for the fan art movie “Dark Resurrection Vol. 02”		
Employer:	Director: Angelo Licata - www.darkresurrection.com		
Sector:	Movies		
Date:	20/03/2012 – 19/03/2014		
Position held:	Industrial designer		
activities:	Interface design for websites and App, electronic products and development of creative concepts		
Employer:	NovaProject S.R.L. – www.novaproject.it		
Sector:	Renewable energies		
Date:	01/05/2003 →		
Position held:	Freelancer		
activities:	Creation, development and design production for online and media prints. Design sketching, modeling, rendering,		
Sector:	Graphic and product design		
Date:	01/10/2006 - 31/01/2008		
Position held:	Graphic designer		
activities:	Website design and maintainance.		
Employer:	Università degli Studi di Perugia – department of “Scienze della formazione” - www.unipg.it		
Sector:	Education		
Date:	01/10/2003 - 31/01/2005		
Position held:	Tutor		
activities:	Teacher assistant of Rhinoceros, Autodesk 3DS Max and Adobe Photoshop		
Employer:	Istituto italiano Design - Via Canapina 3, 06123 Perugia - Italy - www.istitutoitalianodesign.it		
Sector:	Education		
Date:	07/06/2000 - 31/10/2000		
Position held:	Graphic designer		
activities:	Creation, development and design production for media prints.		
Employer:	Studio Grafico A1 - Italy		

Sector:	Graphic design										
Date:	22/02/1999 - 28/03/2000										
Position held:	Mechanical Designer										
activities:	Design of engineering drawings for sheet metal stamping										
Employer:	FAIST componenti S.p.A - Italy - www.faist.net										
Sector:	Mechanical Design										
EDUCATION AND TRAINING											
Date:	07/2018 – 08/2018										
Qualification:	Unity and Unreal engine courses										
subjects:	development of videogames with unity and unreal engine										
organisation:	ESAT Valencia - http://www.esat.es/										
Date:	03–29/07/2017 04–29/09/2017										
Qualification:	English course										
subjects:	Intermediate										
organisation:	EC London - UK - http://www.ecenglish.com/										
Date:	03/10/2005 – 27/04/2011										
Qualification:	Bachelor's degree "Scienze e tecnologie della produzione artistica"										
subjects:	Filmmaking, Theater, Photography and Arts										
organisation:	Università degli Studi di Perugia, Facoltà di Scienze della Formazione - www.unipg.it										
Date:	06/10/2008 - 28/11/2008										
Qualification:	Spanish course										
subjects:	Level B2										
organisation:	Colegio de Estudios Hispánicos - Spain - www.cehispanic.com										
Date:	13/12/2004 - 17/12/2004										
Qualification:	Rhinoceros Level 2 Training										
subjects:	3D Modeling NURBS techniques										
organisation:	Mc Neel Europe - Spain - www.en.emea.mcneal.com										
Date:	01/10/2002 - 08/07/2004										
Qualification:	Technical certificate										
subjects:	Industrial design										
organisation:	Istituto italiano - Italy - www.istitutoitalianodesign.it										
Date:	01/03/1999 - 24/03/1999										
Qualification:	Retraining course										
subjects:	CAD/CAM Cimatron 3D										
organisation:	Trend, soluzioni CAD/CAM/CAE per l'industria - Italy										
Date:	01/10/1998 - 09/03/1999										
Qualification:	Technical certificate										
subjects:	CAD/CAM Mechanical Design										
organisation:	Ponti - Italy - www.pontigroup.com										
PERSONAL SKILLS											
Self evaluation	Understanding				Speaking				Writing		
	Listening		Reading		Spoken interaction		Spoken production		Writing		
Italian:	Native language										
Spanish:	C2	Proficient	C2	Proficient	C2	Proficient	C2	Proficient	B2	Independent	
English:	B1	Basic	B2	Independent	A2	Basic	A2	Basic	A1	Basic	
Digital competence:	Proficient user				Independent user			Basic user			
	Autodesk: 3DS Max, Mudbox, Autocad Substance Painter/Quixel Suite Rhinoceros Adobe: Photoshop, Illustrator Keyshot/Marmoset toolbag 3 Softimage/XSI				HTML 5 CSS 3 Substance Designer			Autodesk Maya ZBrush Adobe Premiere Solid Edge Mental Ray Unity 3D/Unreal engine			
Other skills:	freehand drawing, carpentry, hobby modeling										
Interest:	Cycling, running, Theater and Movies, comics										
Driving license:	A, B										

Brno, 19/03/2019