

# Corinne Cook

3 D C H A R A C T E R A R T I S T

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## WORK EXPERIENCE

### All Things Media

3D Artist

Junior 3D Artist

Mahwah, NJ

March 2016 to Present

July 2015 to March 2016

- Model, shade and light assets for real time use in Unity and offline rendering in Vray
- Create automotive animations
- Scene assemble for offline rendering
- Use motion capture data to create looping character animations
- Process automotive CAD data for real time usage in Unity

### Petsmart

Cashier

Marlton, NJ

May 2013 to August 2018

- Process cash and credit transactions
- Help customers find items throughout the store
- Maintain the store through cleaning and facing

### Breaking Glass Pictures

Web & Graphic Design Intern

Philadelphia, PA

April 2013 to September 2013

- Code and design websites for films and company
- Design company merchandise, logos, and movie covers
- Design and assemble DVD wraps for company movies

## EDUCATION

**Drexel University**, Pennoni Honors College

Bachelor of Science in Design Arts

Digital Media Major, Fine Arts Minor

Philadelphia, PA

June 2014

## SOFTWARE

Pixologic zBrush  
Autodesk 3D Studio Max  
Autodesk Maya  
Topogun

Substance Painter  
Marmoset Toolbag  
Adobe Photoshop  
Adobe Illustrator

Quixel (DDO, NDO, 3DO)  
The Foundry Nuke  
Chaos Group Vray  
Unity