

TUMEN ALTANGADAS

CHARACTER ARTIST,
MODELLER, SCULPTOR

PROFESSIONAL SKILLS

- Strong understanding of human and animal anatomy
- High Poly Modeling and Sculpting
- Solid understanding of proper edge flow and Retopology
- UV mapping/packing
- Excellent attention to detail
- Rigging


SOFTWARES


Autodesk Maya
Zbrush
Substance Painter
Marvelous Designer
Renderman
Redshift
Adobe CC Suit

CONTACT

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SOCIAL

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ABOUT

Enthusiastic Character artist who demonstrates strong knowledge of Digital sculpting, modelling and deep understanding of human anatomy also proven ability to produce hyper realistic complex models to a high standard with a thorough understanding of shape, scale, form while give a strong creative input to the team.

CAREER

CHARACTER ARTIST - PLASTIC WAX STUDIO, SYDNEY AUSTRALIA

Nov 2018 – Present

- Sculpt and texture high/low resolution models from concept to completion.

3D ARTIST - AMPLE PROJECTS, SYDNEY AUSTRALIA

Oct 2017 – Nov 2018

- Responsible for creating 3D assets, for animation and lantern sculptures.

SENIOR MOTION GRAPHIC DESIGNER - STAR TV, MONGOLIA

Feb 2013 – Feb 2014

- Produced commercials from concept to completion including Star TV Mongolia New Brand Ident, Viewsonic Commercial and Suzuki Grand Vitara Commercial. Led a team of 3 motion graphic designers.

MOTION GRAPHIC DESIGNER, OLLOO TV, MONGOLIA

Jan 2009 – Mar 2013

- Worked on a wide range of animated commercials and television ident.

EDUCATION

BACHELOR OF DESIGN IN ANIMATION

University of Technology Sydney | 2016 - 2019

EXPERIENCES & ACHIEVEMENTS

VIVID SYDNEY - SNUGGLEPOT & CUDDLEPIE

2018 Australian Effects & Animation Festival Awards (AEAF), Silver, Live Event Award ('Snugglepote & Cuddlepote', Vivid Sydney)

- 3D animation – Modelling, Rigging, Animating,

VIVID SYDNEY - TARONGA ZOO

Jun 2018

- 3D modelling, lantern sculptures

AUSTRALIAN PIANO QUARTET - ANIMATION, UTS, AUSTRALIA

Oct 2017

- 3D animation – Modelling, Rigging, Animating, Dynamics

VIVID SYDNEY - AUSTRALIAN NATIONAL MARITIME MUSEUM

Apr 2017

- Projection mapping – 2D Animation, composition

48 HOUR FILM PROJECT, MONGOLIA

Mar 2012 – Mar 2013

- Directed two short films applying skills such as cinematography, directing, sound design and editing.
Won "Outstanding music arrangement" & "Outstanding acting" awards

"GOLDEN FALCON" MONGOLIAN TV AWARDS

Aug 2013

- Nominated for an "Outstanding Motion Graphic Designer for Television"