

Weston Mitchell

3D Generalist

Portfolio & Info

westonmitchell.com

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EXPERIENCE

3D Generalist - HAUS, West Hollywood CA

09/17 to Current

- Official Snapchat Partner, worked on dozens of Snapchat Lenses for well known clients.
- 3D Modeled, Rigged & Animated characters for use in AR experiences.
- Worked on a team to build a 3D WebGL experience for Apple.
- Designed scripts & tools for Snapchat Lens Studio in Javascript.

3D Artist Intern - Funktronic Labs, Pasadena CA

08/16 to 05/17

Cosmic Trip - (SteamVR/Oculus) <http://cosmictripvr.com>

- 3D Modeling, Rigging, Animation for various Environment Props & Creatures
- Cosmic Trip was nominated for Best VR Game at Unity 2017 Awards

QA Analyst - CareerBliss, Irvine CA

09/12 to 12/17

- Responsible for keeping business names, addresses, reviews, job positions, and salaries organized.

Game Tester - Point of View, Irvine CA

08/08 to 02/09

Damnation (Xbox 360 port)

- Gameplay testing, Online & Systems testing, & Bug Logging/Reporting.
- Worked closely with QA/QC staff for fault verification.

EDUCATION

Cal State Fullerton

BFA, Entertainment Arts & Animation

Graduated: May 2017

Golden West College

AA, Studio Arts

Graduated: 2014