

Ryan Leslie

Environment Artist

CONTACT

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PORTFOLIO

artstation.com/ryanleslie

PROFESSIONAL EXPERIENCE

Raven Software, Middleton WI — *Environment Artist*

OCT 2017 - PRESENT

Call of Duty: Black Ops 4

- Was responsible for taking areas of the Blackout battle-royale map from blockout to final art.
- Remastered previous “Black Ops” maps for use in Blackout.

Call of Duty: WWII

- Took areas of the Battle of the Bulge campaign mission from blockout to final art.
- Assisted with areas of the multiplayer map Operation Griffin.
- Created various props for the Liberation campaign mission.

Raven Software — *Associate Environment Artist*

DEC 2015 - OCT 2017

Call of Duty: Infinite Warfare

- Was responsible for taking areas of the Operation Blood Storm campaign mission from blockout to final art.
- Created various props and vista assets for the Operation Black Flag and Port Armor campaign missions.

Raven Software — *Junior Environment Artist*

JUNE 2015 - DEC 2015

Call of Duty: Black Ops 3

- Optimized the multiplayer maps Infection and Havoc for older hardware.

Call of Duty: Online (PC)

- Took areas of the mutliplayer map Western Funland from blockout to final art.
- Remastered the multiplayer map Highrise (MW2) for use in COD:Online.
- Authored various props and world materials for use in other maps.

Behaviour Interactive, Montreal QC — *3D Artist Intern*

JUNE 2015 - DEC 2015

Pro Feel Golf (iPhone)

- Modeled the terrain of various golf courses and set-dressed courses.
- Authored props, buildings, and foliage for various courses.

SKILLS

- Crafting modular real-time environments for AAA video games.
- Modeling/sculpting detailed props from high to low.
- Creating high quality PBR materials.
- Building functional shaders in node-based editors.
- A foundational expertise in the traditional arts.

SOFTWARE KNOWLEDGE

Autodesk Maya

Autodesk 3ds Max

Zbrush

Substance Painter

Substance Designer

Photoshop

Unreal Engine

Marvelous Designer

EDUCATION

Champlain College -

Bachelor's Degree, *Game Art & Animation*

2011 - 2015