



PHILIPP REINHARDT

3D-GENERALIST, CHARACTER ARTIST

CAREER

- 2016-2018 • **University of Applied Sciences Salzburg**
Master of Arts in Arts and Design
branch of study - 3D animation
- 2013-2016 • **University of Applied Sciences Salzburg**
Bachelor of Arts in Arts and Design
branch of study - 3D animation
- September – December 2015 • **Internship at Studioastic OG**
3D-generalist
- 2011-2013 • **Divers jobs**
electrician at Pamalux, miscellaneous jobs
- 2010-2011 • **Vocational matriculation examination BFI-Salzburg**
German, English, mathematics and informatics
- 2009-2010 • **Civilian service (home for the elderly Eugendorf)**
care of the elderly
- 2009-2011 • **Apprenticeship and employment - Orderman GmbH**
communications technician
- 1988 • **Born**

Contact

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Skilled in

Maya, Blender, Zbrush, UE4,
Photoshop, Indesign, Illustrator,
After Effects, Marvellous Designer,
Substance Designer, Substance
Painter, RealityCapture

Languages

German - first language
English - very good