

## **EDUCATION**

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**Ringling College of Art & Design**, Sarasota, FL  
B.F.A. Illustration, May, 2018; GPA: 3.64  
Senior Thesis in Narrative Paintings and Fantasy Illustration

**Art Center Sarasota**, Sarasota, FL  
Spring 2016  
4-Week Training in Figure Painting Techniques under  
Professional Painter, Andrew Theophilopolous

**Advanced Digital Painting Mentorship**  
2017-2018  
Comprehensive Digital Painting Mentorship under  
Professional Concept Artist, Daarken

**Concept Design Academy**, Pasadena, CA  
Summer 2016  
Intensive 10-Week Study Program under  
Seasoned Professionals

**Illustration Portfolio Mentorship**  
2017-2018  
In-Depth Portfolio Mentorships under  
Professional Illustrator, Sean Yang

## **ACADEMIC AWARDS**

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**Ringling College of Art & Design:** Best of Ringling[Sophomore]; President's List; Drawing and Painting Show Nominee[Sophomore]; Best of Ringling[Junior]; Illustration Painting Showcase[Junior]; 2017-2018 Illustration Trustee Scholar; Best of Ringling[Senior]; Honors Graduate

## **EXHIBITION / SHOW EXPERIENCE**

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Best of Ringling, Juried Exhibition, Ringling College of Art & Design, Sarasota, FL 2016 [2 Pieces]  
Drawing and Painting Show, Ringling College of Art & Design, Sarasota, FL 2016 [2 Pieces]  
Best of Ringling, Juried Exhibition, Ringling College of Art & Design, Sarasota, FL 2017 [2 Pieces]  
Illustration Painting Showcase, Ringling College of Art & Design, Sarasota, FL 2017 [2 Pieces]  
Best of Ringling, Juried Exhibition, Ringling College of Art & Design, Sarasota, FL 2018 [2 Pieces]  
Ultimate Fantasy Showcase, Light Grey Art Lab, Minneapolis, MN 2018

## **PROFESSIONAL EXPERIENCE**

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**Freelance Illustrator**, 2018 - Present

- Designed and painted a poster for Light Grey Art Lab's exhibition and for the prints.
- Created drawings, character designs and illustrations using Photoshop for companies such as Rite Publishing.

**Illustrator**, Ringling College, Fall 2014 - Summer 2018

- Developed original paintings, character and product designs utilizing Photoshop and traditional media.
- Critically analyzed story approaches and concepts to solve problems and create high quality illustrations.

**Entertainment Designer**, Concept Design Academy, Summer 2016

- Worked under strict deadlines in a professional work environment to create final concept designs.
- Coordinated with a team of other artists to develop and pitch original concepts to Art Directors.

## **ART SKILLS / TECHNIQUES**

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**Advanced Proficiency:** Photoshop and Traditional Media such as Oil, Acrylic and Ink

## **PERSONAL SKILLS**

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Film enthusiast, board-game and videogame lover and avid reader. Fluent in Spanish.