



# Alexander Kane

## 3D Artist

It fascinates me how animated characters spring to life and bring out our emotions.

I have a passion for creating cartoon characters and photo-realistic scenes.

## SKILLS



MODELING



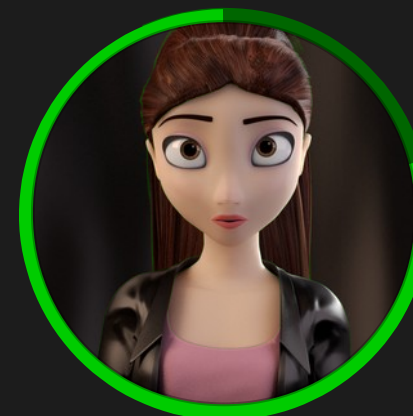
TEXTURING



LIGHTING



RIGGING



ANIMATION



RENDERING

## WORK EXPERIENCE

3D FREELANCE, SELF EMPLOYED – 2017 - PRESENT

SOFTWARE DEVELOPMENT, XANDERAK, LLC – 2017 - PRESENT



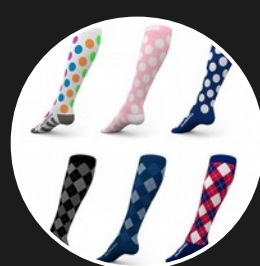
Designing Blender Add-ons, available for purchase and download | ClothWeaver.com

3D FREELANCE, GR8 SPORT + LIFE – 2017



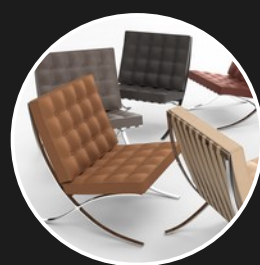
Modeled, textured, and setup lighting for photo-realistic product renderings. Also, designed material nodes for easy swapping of new textures

3D FREELANCE, GO2SOCKS – 2016



Modeled, textured and setup lighting for photo-realistic product renderings

3D MODELER, SHADERFARM CO., LTD; NAGOYA, JAPAN – 2015



Created furniture models based off design blueprints and real photographs. Worked remotely from the U.S.

IT HELPDESK, HUNTINGTON UNIVERSITY; HUNTINGTON, IN – JUNE 2015 - MAY 2017

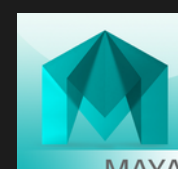
Assisted in creation of a Vray render farm, arranged and set up computer labs, installed projectors, resolved faculty and student helpdesk tickets, re-imaged workstations

## SOFTWARE KNOWLEDGE



Blender

98%



Autodesk Maya

75%



Adobe Premier

80%



Vray

70%



Adobe Photoshop

90%



Python

65%



Adobe Dreamweaver

80%



Gamesalad

75%

## AWARDS & HONORS

2015 AAF Fort Wayne Silver Advertising Honor - Video campaign - Nichole

Lip Sync of an original character that I modeled, rigged, UV mapped and animated. Created entirely with Blender

## EDUCATION

HUNTINGTON UNIVERSITY, HUNTINGTON, IN — 2013 - 2017  
Bachelor of Science (B.S.) Digital Media Arts: Animation with  
Computer Science Minor

# LET'S CREATE SOMETHING TOGETHER!

AlexanderKane.net



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