

# Adam A. Aboali

Digital Artist

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Location: West Sacramento, CA  
Portfolio: [www.adamaboali.com](http://www.adamaboali.com)

## Summary:

I am a late 20's well-spoken male aspiring artist in the digital entertainment industry. That is ambitious, energetic, people friendly, competitive, and results-oriented. While looking for an entry-level or equivalent job placement.

## Education:

B.S. Media Arts and Animation - December 2014  
Art Institute of Sacramento-CA - Sacramento, CA

## Software:

Photoshop	After Effects	Autodesk Maya 2016
Illustrator	Premiere Pro	Autodesk Sketchbook
Indesign	Toon Boom	

## Hard Skills:

3D Modeling	Painting	Perspective
3D Sculpting	Anatomy	Color and Light Theory
3D Animation	Animal anatomy	
Drawing	Composition	

## Skills:

Self-Motivated  
Excellent Priority Management Skills  
Strong organizational, communication and interpersonal skills.  
Strong Written, Oral, and Visual Communicator  
Ability to take direction or criticism well  
Responsive to deadlines and works well under pressure.  
Ability to work well with a creative team.  
Ability to work autonomously individually or with team.  
Actively participates in technical and artistic problem solving

## Work Experience:

Freelance - [adamaboali.com](http://adamaboali.com)  
Digital Artist - Present

AAA Plus Construction & Restoration - [aaaplus.org](http://aaaplus.org)  
Office Assistant Intern - January 2017 – Present  
Responsibilities: Handling organizational and support tasks: filing, scheduling, copying, editing, proofing, receiving, communications, all while maintaining office aesthetics.

Apple - [apple.com](http://apple.com)  
Maintenance Technician - October 2015 – October 2016  
Responsibilities: Testing and/or maintenance of electronical to mechanical units to function for the public.

[Further inquiries of experience or reference's may be provided when asked]