

# RYAN

# KOHR

MODELER

[kohr\\_ryan2876@yahoo.com](mailto:kohr_ryan2876@yahoo.com)

[www.artstation.com/kohr\\_ryan](http://www.artstation.com/kohr_ryan)

[www.linkedin.com/in/ryan-kohr-a71908ba](http://www.linkedin.com/in/ryan-kohr-a71908ba)



## EXPERIENCE

**Valet** | FreedomPark Valet Services

AUGUST 2014 – DECEMBER 2017

Describe your responsibilities and achievements in terms of impact and results. Use examples, but keep in short.

**Customer Service Representative** | Advanced America Cash Advance

2013 - 2014

Customer Service, File Management, Money Handling, Communications, Task & Time Management.

**Customer Service Representative** | CreditCorp of Ohio – Check Into Cash

2012 - 2013

Customer Service, File Management, Money Handling, Communications, Task & Time Management.



## SKILLS

- BSP blocking and level layout
- High poly / Low poly asset creation
- UV layout and projection mapping
- Asset texture mapping
- Modular asset creation
- Experience in Unreal Blueprinting and Unity C#
- Understanding of project pipelines
- Works well under deadlines
- Environment prop placement



## SOFTWARE

- Unreal Engine ( 4.0+ ) {Advanced}
- Unity Engine ( 5.0+ ) {Advanced}
- World Machine {Moderate}
- Autodesk 3ds Max {Advanced}
- Adobe Photoshop {Advanced}
- Autodesk Maya {Moderate}
- Pixologic ZBrush 4R7 {Moderate}
- Microsoft Visual Studio {Moderate}



## EDUCATION

**Bachelor in Fine Arts in Game Art & Design** | The Art Institute of Dallas

DECEMBER 2017

**Computer Electronics & Engineering Technology** | Buckeye Hills Career Center

MAY 2011