

MARION KIVITS

2D ARTIST



marionkivits.com



marion.kivits@gmail.com



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ABOUT ME

I'm a belgian artist with a passion for stories and video games. Since my childhood I've been reading the legends of the round table, viking mythology, tales of vampires or fantastic creatures and living fantastic experiences with Final Fantasy VII, Resident Evil I and II, Ratchet and Clank, and more recently the witcher 3.

On my personal time I write my own story and design its elements, I also like cooking, watching horror movies and visiting castles.

EDUCATION

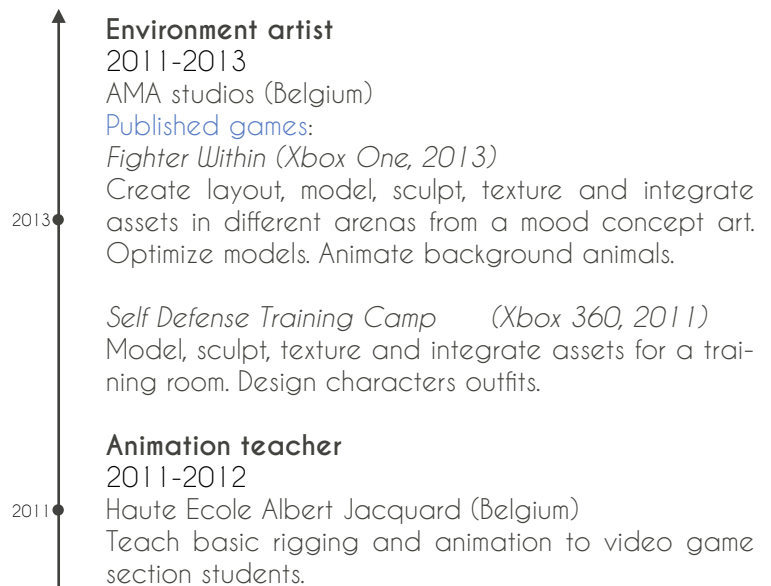
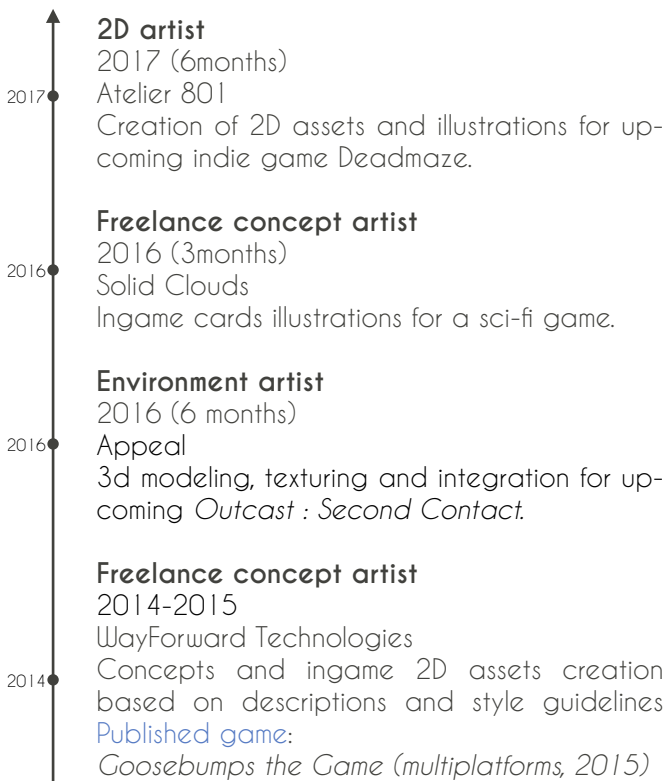
Online classes

Anthony Jones's character design
Kalen Chock's environment design
Noah Bradley's art camp
Sean Murray's world building

Bachelor in computer graphics

2007-2010
Haute Ecole Albert Jacquard
Video games curriculum.

EXPERIENCE



LANGUAGES

French

English

SOFTWARES

Photoshop

Maya

3D coat

Sculptris

ZBrush