

## PERSONAL INFORMATION

## Roberto Gatto

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 [Roberto.gatto@outlook.com](https://www.skype.com/people/Roberto.gatto@outlook.com) (Skype)

Sex Male | Date of birth 23/09/1990 | Nationality Italian

## JOB APPLIED FOR

## Concept Artist

## WORK EXPERIENCE

January 2015 – March 2015

**Illustrator**

Relic Star Games

- Illustrations for an upcoming tabletop game

April 2015

**Concept artist**

Mexican Standoff Studio

- Concept art for an unannounced project

September 2015-october 2015

**Concept artist**

Gravistar Labs

- Concept art for an unannounced project

June 2016

**Illustrator**

Paizo

- Illustrations for upcoming Mummy's Mask adventure card game

July 2016

**Concept Artist**

Sasquatch Game studio

- Concepts for upcoming rpg game "Alternity"

August 2016

**Illustrator**

Lead Money Games

- Illustrations for upcoming title "Lil Tanks"

EDUCATION AND TRAINING

September 2004 – June 2009

Computer expert diploma

Replace with EQF (or other) level if relevant

ITIS Leonardo Da Vinci (Rimini) Italy

- Coding, computer hardware, calculus

PERSONAL SKILLS

Mother tongue(s) Italian

Other language(s)

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	C1	C2	B2	B2	C1

Levels: A1/2: Basic user - B1/2: Independent user - C1/2 Proficient user  
Common European Framework of Reference for Languages

**Job-related skills** Good grasp of 3D basics in Maya/3D Coat. In depth knowledge of Adobe Photoshop. Ability to produce quick iterations to solve design problems.

**Computer skills** Knowledge of Office package, computer hardware, basic programming skills, Internet and major desktop applications.

**Other skills**

- Photography
- Acting

**Driving licence**

- B